

# CADEC 2017 - DDD & MICROSERVICES

## STORA FÖRDELAR MED SMÅ TJÄNSTER

ANDREAS TELL

2017-01-25 | [CALLISTAENTERPRISE.SE](http://CALLISTAENTERPRISE.SE)

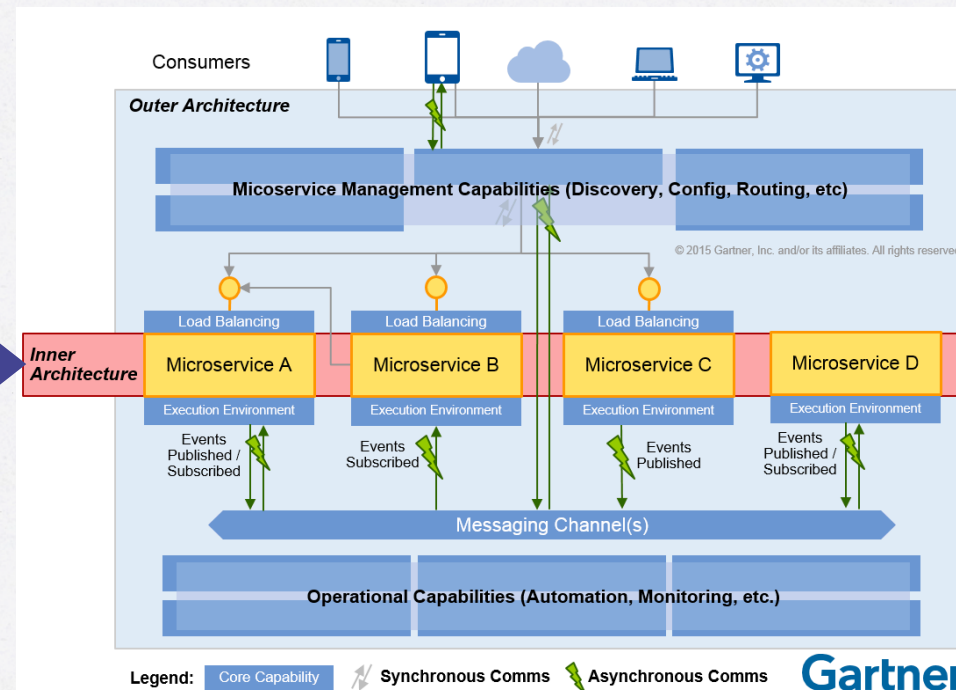
## META PRESENTATION

In this talk:

- Brief intro to main concepts
- Rationales
- Useful DDD concepts
- Migration

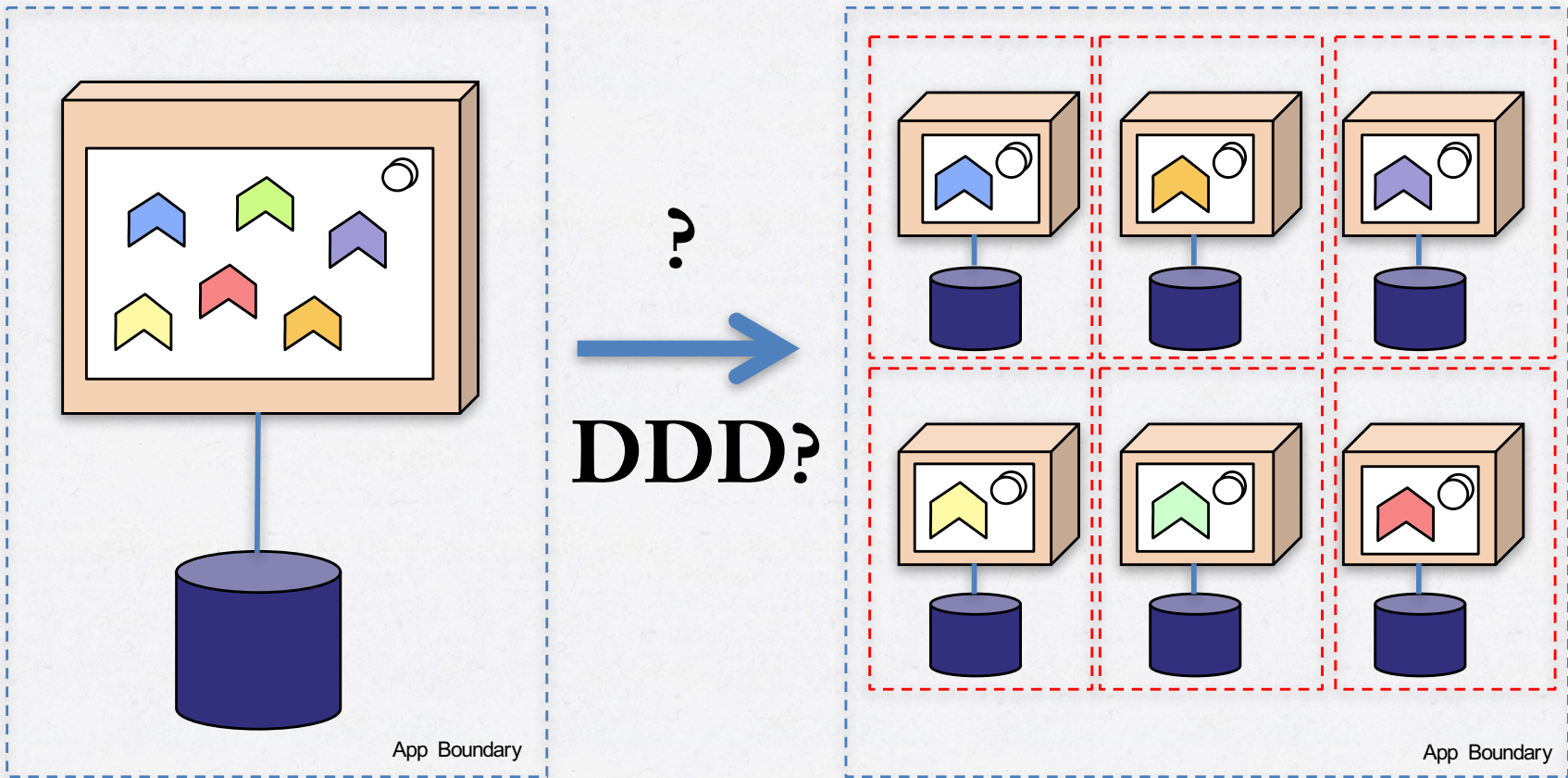
Out of scope:

- Infrastructure
- DDD In-Depth



<http://blogs.gartner.com/gary-olliffe/2015/01/30/microservices-guts-on-the-outside/>

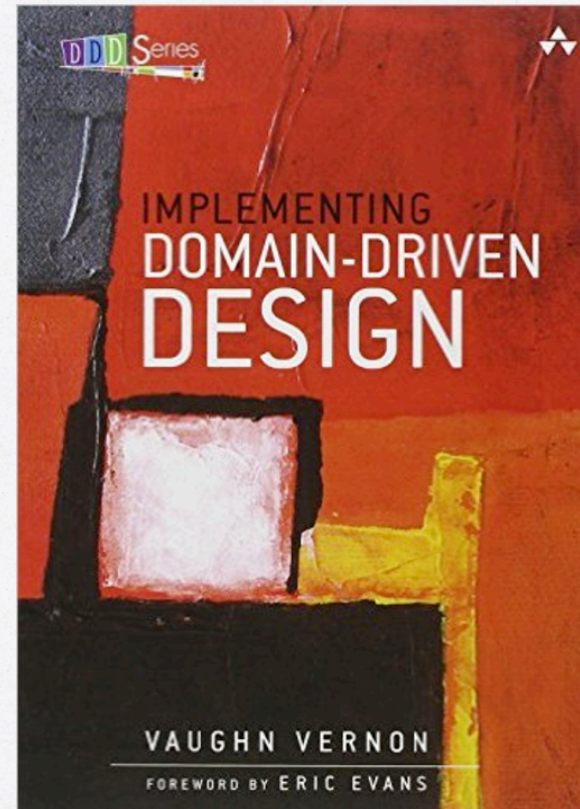
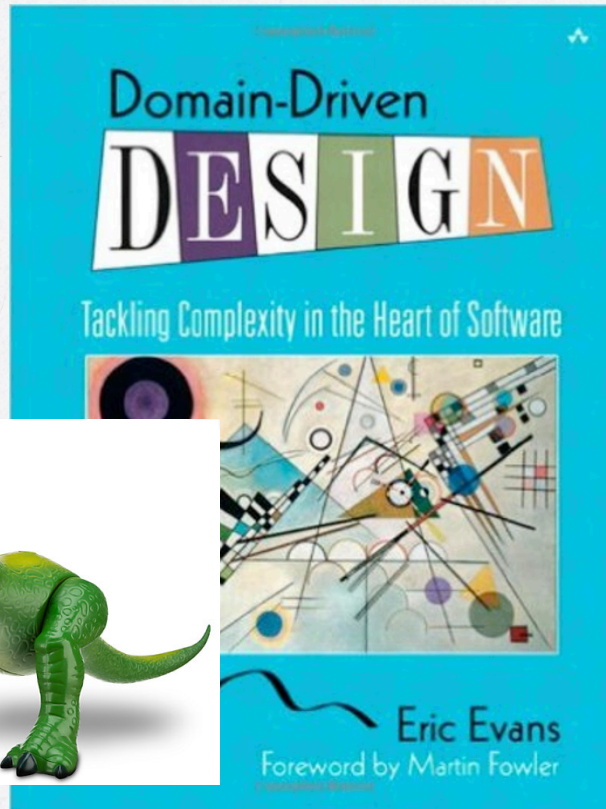
# META PRESENTATION



## DDD - BLUE OR RED PILL?



(c) Disney



<https://www.amazon.com/Domain-Driven-Design-Tackling-Complexity-Software/dp/0321125215>

<https://www.amazon.com/Implementing-Domain-Driven-Design-Vaughn-Vernon/dp/0321834577>

## DDD - DEFINITION

Focus on the Domain and the complexity and opportunity within it

**Domain-Driven Design (DDD)** *is an approach to software development for complex needs by connecting the implementation to an evolving model*

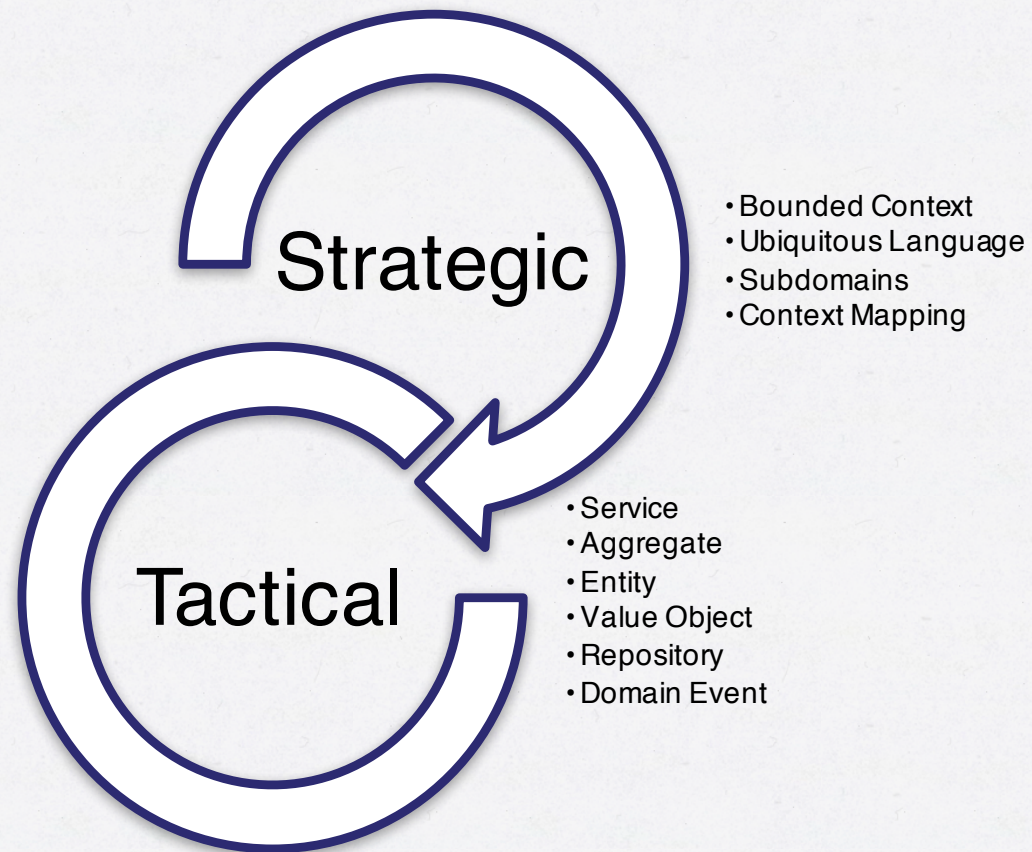
May not carry it's own weight for trivial problems

Write software that expresses those models, using a defined terminology and concepts within an explicit boundary

Base complex designs on models... produced by an iterative and close collaboration between Domain Experts and Software Experts

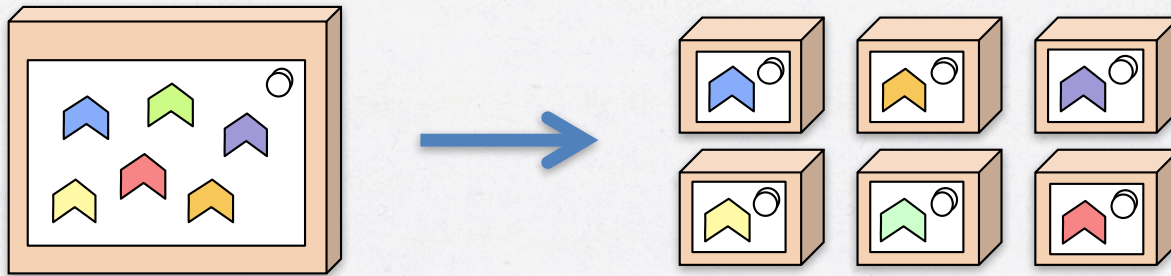
[https://en.wikipedia.org/wiki/Domain-driven\\_design](https://en.wikipedia.org/wiki/Domain-driven_design)

## DDD - TWO PARTS



# MICROSERVICES

## *Definition*



*"Small, autonomous services  
that work together, modelled around a  
business domain."*

Sam Newman, "Building Microservices" O'Reilly Media 2015

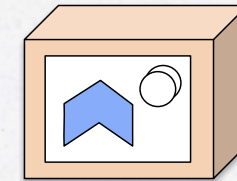
## MICROSERVICES

*Yet a definition*

Cadec 2016 – "Microservices and Docker containers"

### WHAT'S A MICROSERVICE?

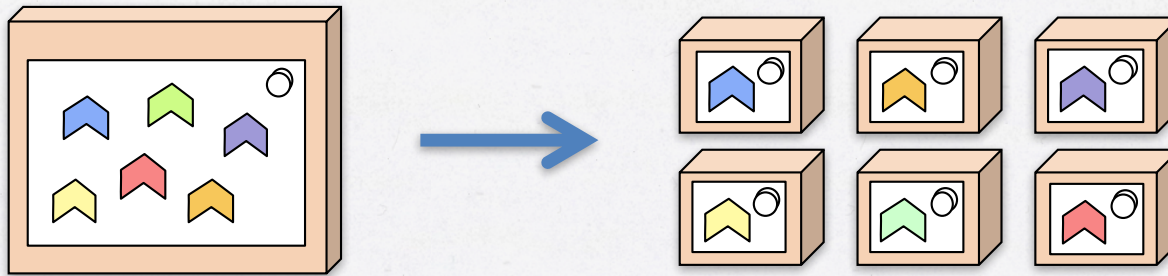
- Autonomous software component
  - Share nothing architecture
  - Deployed as a runtime processes
  - Small enough to fit in the head of a developer
  - Big enough to avoid unacceptable latency and data inconsistency...
- A group of microservices form a Distributed System





# MICROSERVICES

## Definition

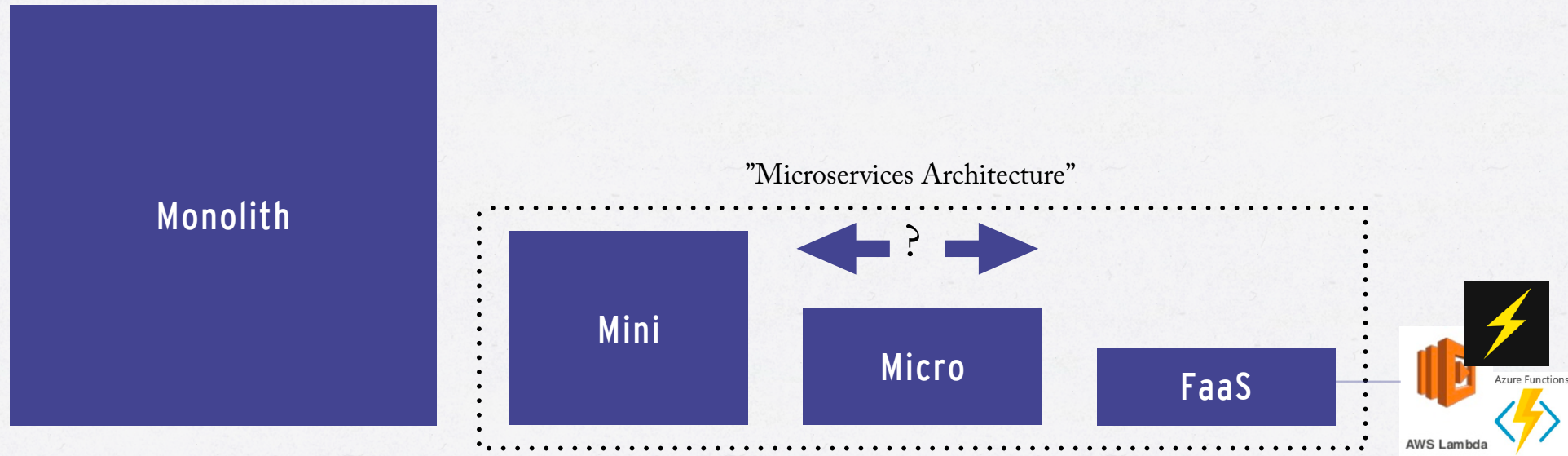


?

*"Small, autonomous services  
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Sam Newman, "Building Microservices" O'Reilly Media 2015

## SIZE?



Gartner: By 2017, more than 90% of organizations that try microservices will find the paradigm too disruptive and use miniservices instead.

When starting out with Microservices, aim for coarse grained services.

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## RATIONALE FOR MICROSERVICES

### Business

- Time to market
- Agility

### Runtime

- Scalability (Elasticity, Density, Performance)
- Resilience
- Deployability

### Organization

- Autonomous "DevOps teams" formed around business capabilities

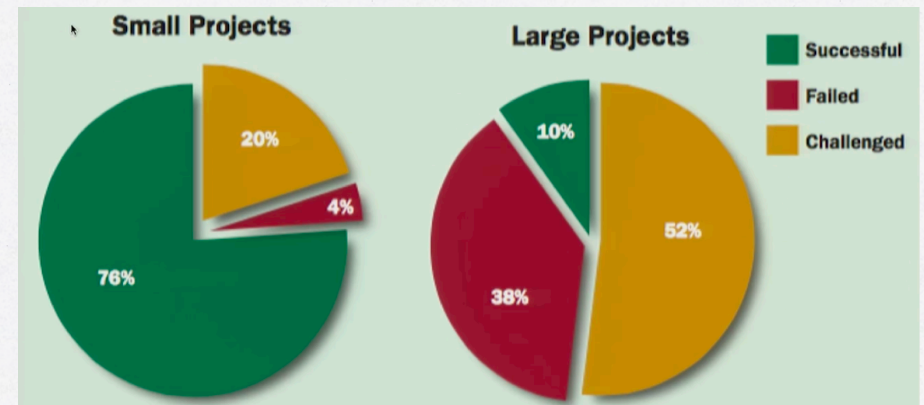
### Maintainability

- Polyglot (across the entire stack)
- Replaceability & Composability
- Small ...

## SMALL IS THE NEW BLACK

### *Benefits of "Small":*

- Easier to understand
- Enables small and efficient teams
- Likelihood of successful project higher (on time and budget)

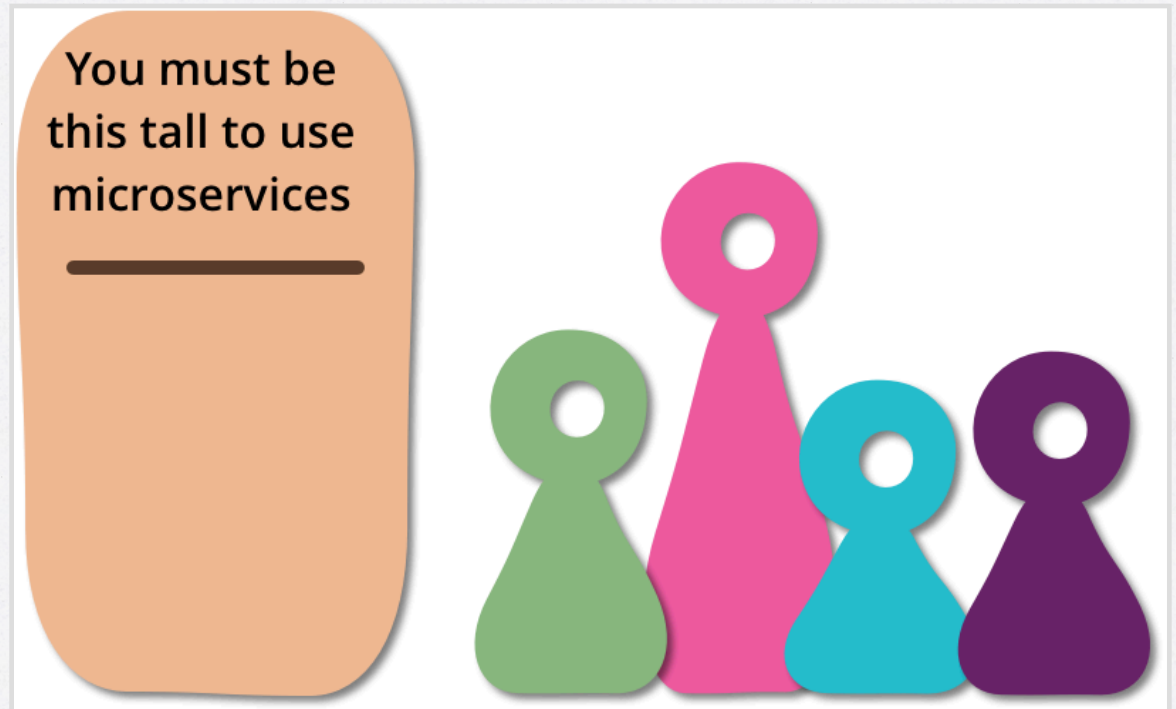


<https://www.infoq.com/articles/standish-chaos-2015>

## ... NO SUCH THING AS A FREE LUNCH

- Rapid Provisioning
- Basic Monitoring
- Rapid Application Deployment

Distributed Systems:  
Stateless  
Immutable infrastructure  
Service Discovery, API Gateway,  
Circuit Breakers, Centralized  
Configuration, Monitoring/Logging  
Latency  
New integration patterns  
Eventual Consistency  
Continuous Delivery  
DevOps - NoOps  
New Governance Standards  
New Release Process



<https://martinfowler.com/bliki/MicroservicePrerequisites.html>

## RATIONALE FOR DDD AND MICROSERVICES?

*Challenges in the "traditional enterprise"*

- Complex business process (and organization)
- A (large) gap between IT and business
- Long lifecycle of software systems
- (Legacy)



<https://www.flickr.com>

## DDD AND MICROSERVICES? HOW DO THEY CONVERGE?

### Microservices

- Scalability
- Agility

BOUNDARIES  
MODULARITY  
COUPLING  
COHERENCE  
SRP (Single  
Responsibility  
Principle)

### DDD

- Complexity

DDD paired with Microservices can amplify the quality attributes of the software solution.



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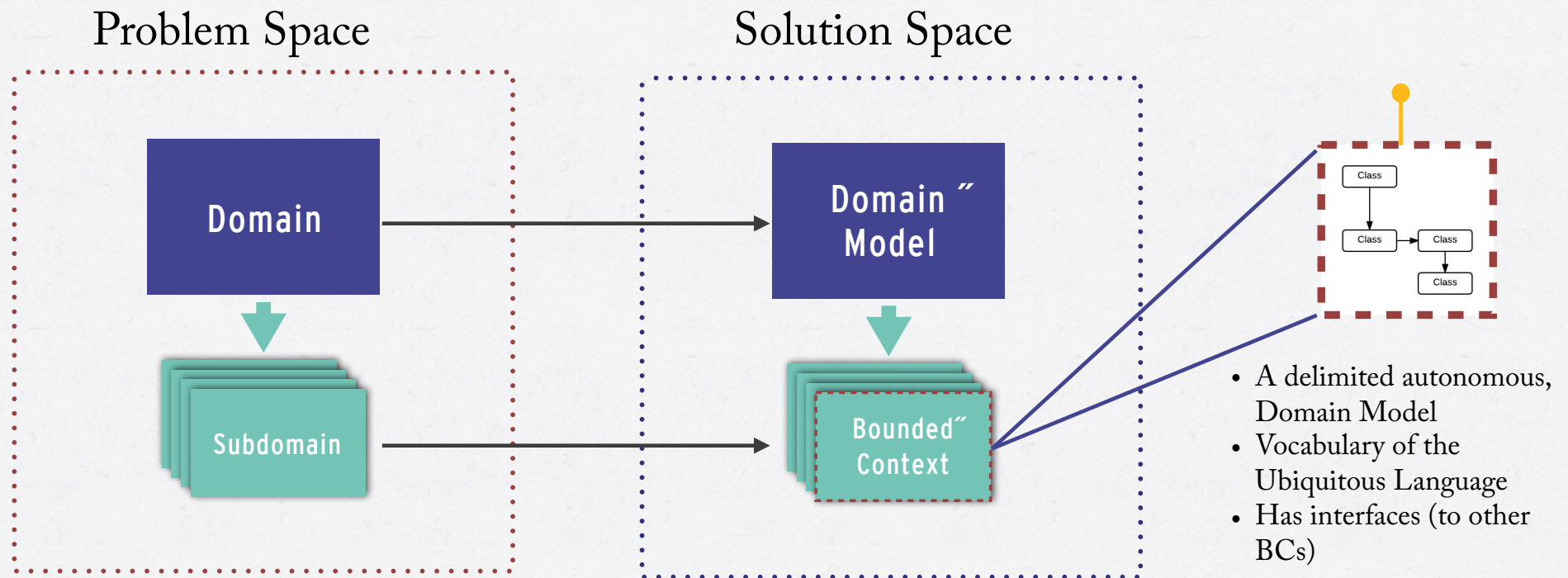
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## BOUNDED CONTEXT

"... a boundary (typically a subsystem, or the work of a particular team) within which a particular model is defined and applicable.



## BOUNDED CONTEXT

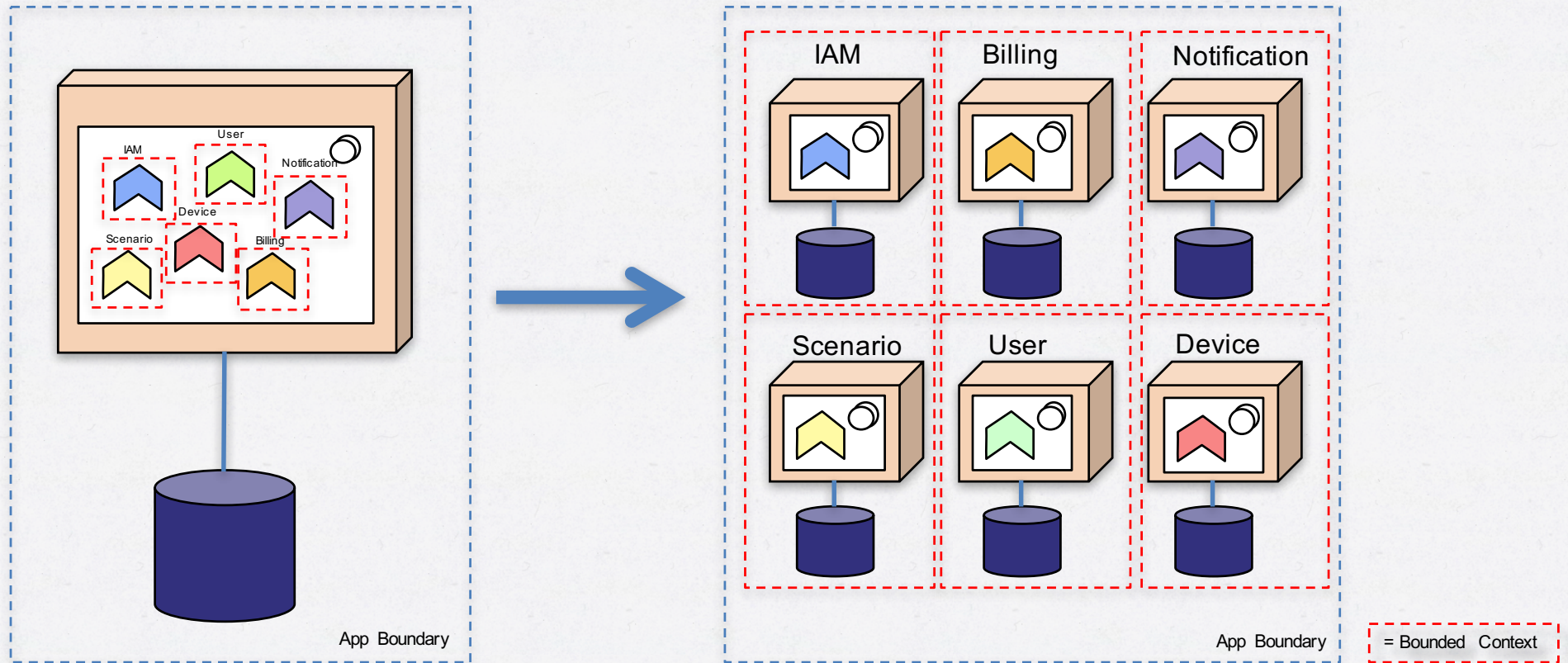
"... a boundary (typically a subsystem, or the work of a particular team) within which a particular model is defined and applicable.

- How do we find them?
- Bounded Context in software:
  - Logical separation -> Weak: Namespaces (JVM: Packages)
  - Binary separation -> Medium: Binary artifacts (JVM: JAR)
  - Process separation -> Strong: Deployment Unit separation

Model your Microservices around business domains, i.e. align Bounded Context with Service Boundary.

# BOUNDED CONTEXT

*Applied to a fictive domain*



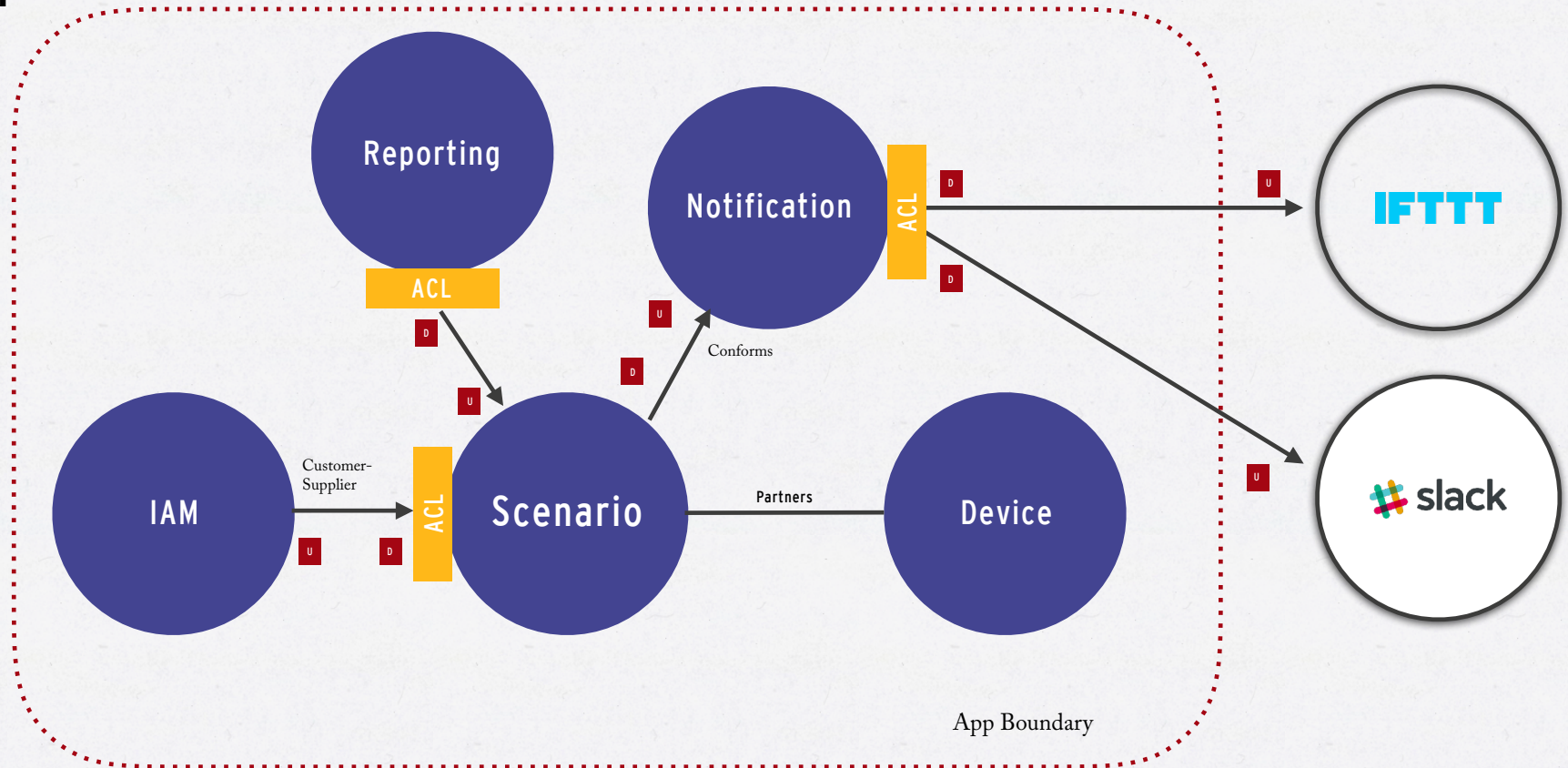
## CONTEXT MAP

"Identify each model in play on the project and define its Bounded Context"

- A simple diagram that captures the "existing terrain"
- A catalyst for inter-team communication
- Find relationships with all other projects you depend on
- "A Context Map is not an Enterprise Architecture or system topology diagram"

## CONTEXT MAP

*Example*

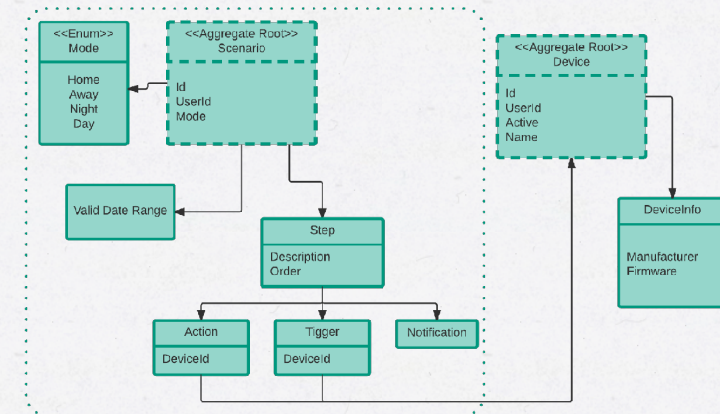


Use Context Maps to get an understanding of how BC's and services depend on each other.

## AGGREGATE

"A cluster of associated objects that are treated as a unit for the purpose of data changes"

- Arrange related objects under a common "parent" designated as the *Aggregate Root*
- Reference other Aggregates (Root) by Identity
- A set of consistency rules applies within the aggregate
- Should be kept small (performance, scalability)
- Referenced Aggregates are eventually consistent



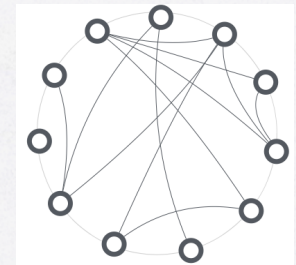
Group Domain Objects as Aggregates (may be several in one BC) to identify the "minimum size" of a Microservice.

## DOMAIN EVENTS

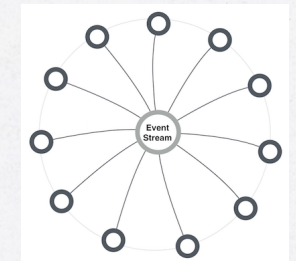
"Something happened that Domain Experts care about"

- Part of the Domain Model expressed in the *Ubiquitous Language*
- Identify Domain Events early to understand cross-service communication needs and find service boundaries
- Event Sourcing and CQRS (Command Query Responsibility Segregation) are common associated patterns...

Point-To-Point Orchestration



EDA Choreography

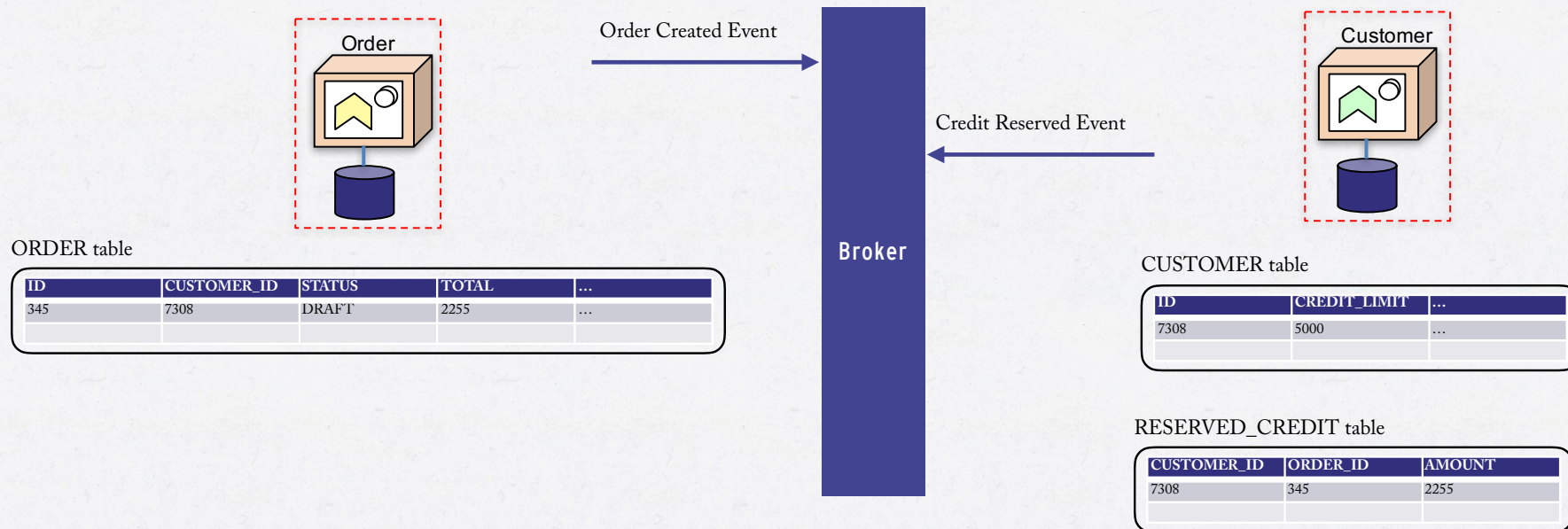




## DOMAIN EVENTS

*Eventual  
Consistency*

"Something happened that domain experts care about"



Model Domain Events to facilitate eventual consistency across Aggregates and Bounded Contexts - i.e. across services in a Microservice context.

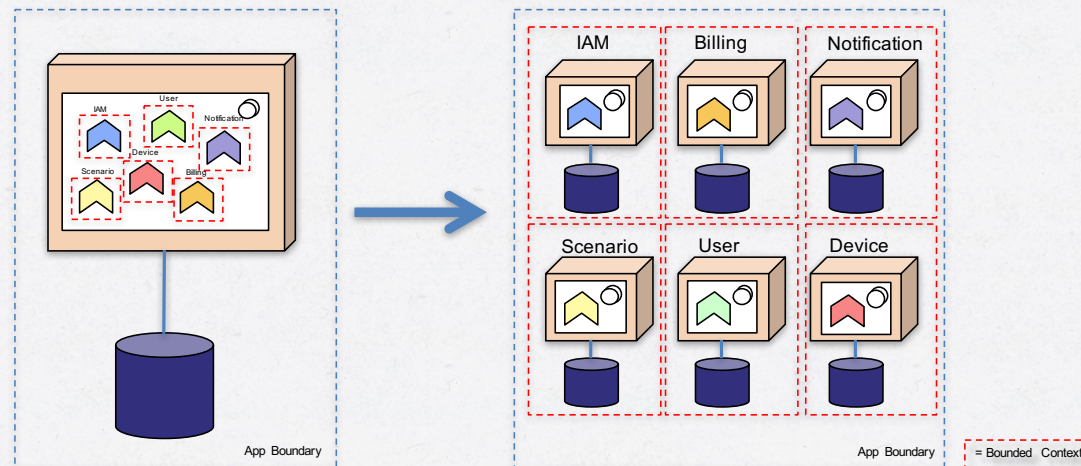
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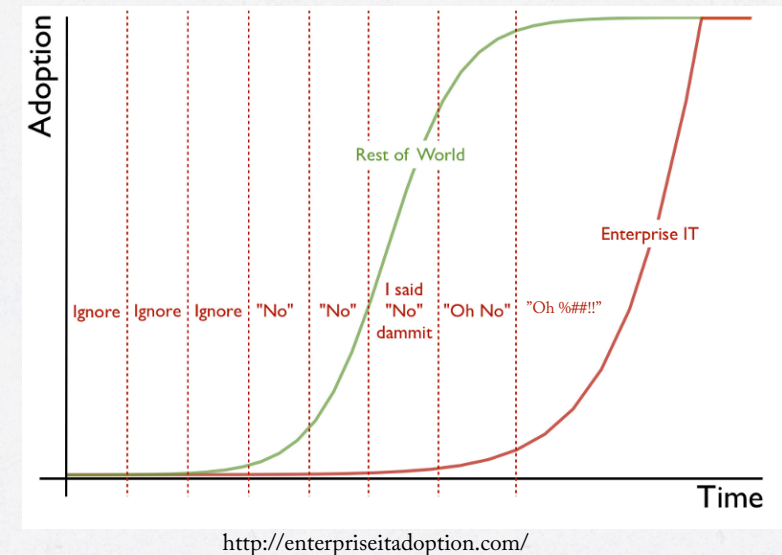
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## MIGRATION

### *Strategies*

- Big Bang : dump and start over from scratch
- Strangler application
  - <http://paulhammant.com/2013/07/14/legacy-application-strangulation-case-studies/>
- Monolith first...
  - <https://martinfowler.com/bliki/MonolithFirst.html>
- ... or not
  - <http://martinfowler.com/articles/dont-start-monolith.html>



## THE STRUCTURED MONOLITH

Well-defined, in-process components is a stepping stone to out-of-process components (i.e. microservices)



High cohesion  
Low coupling  
Focussed on a business capability  
Bounded context or aggregate  
Encapsulated data  
Substitutable  
Composable



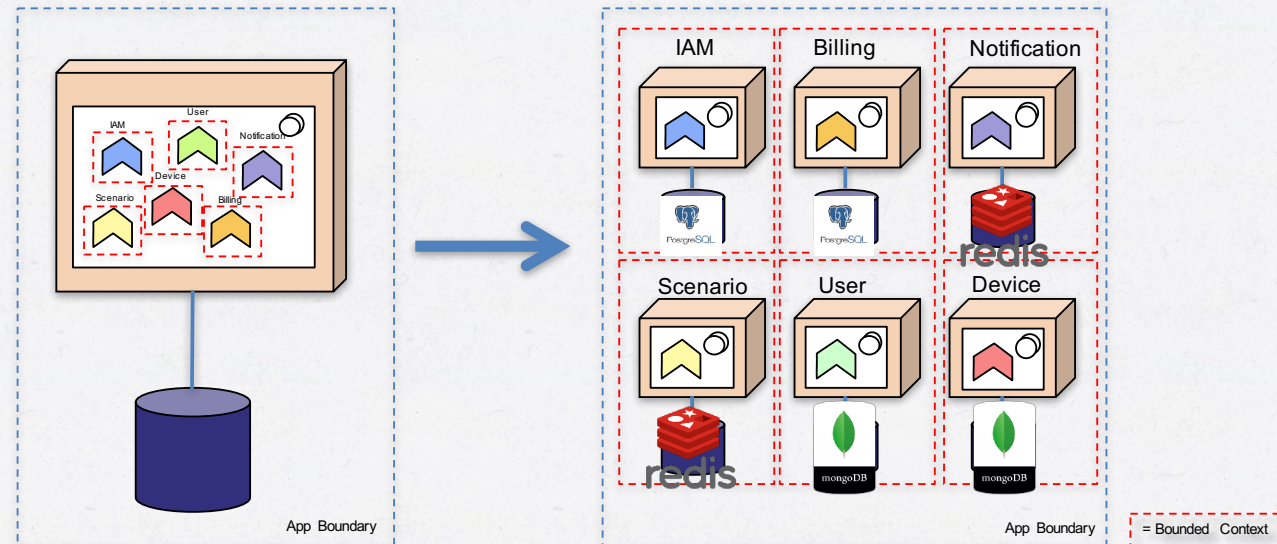
<- All of that plus  
Individually deployable  
Individually upgradeable  
Individually replaceable  
Individually scalable  
Heterogeneous technology stacks

Simon Brown <http://www.codingthearchitecture.com/presentations/devnexus2016-modular-monoliths>

## DATA MIGRATION

*One DB (schema) to rule them all?*

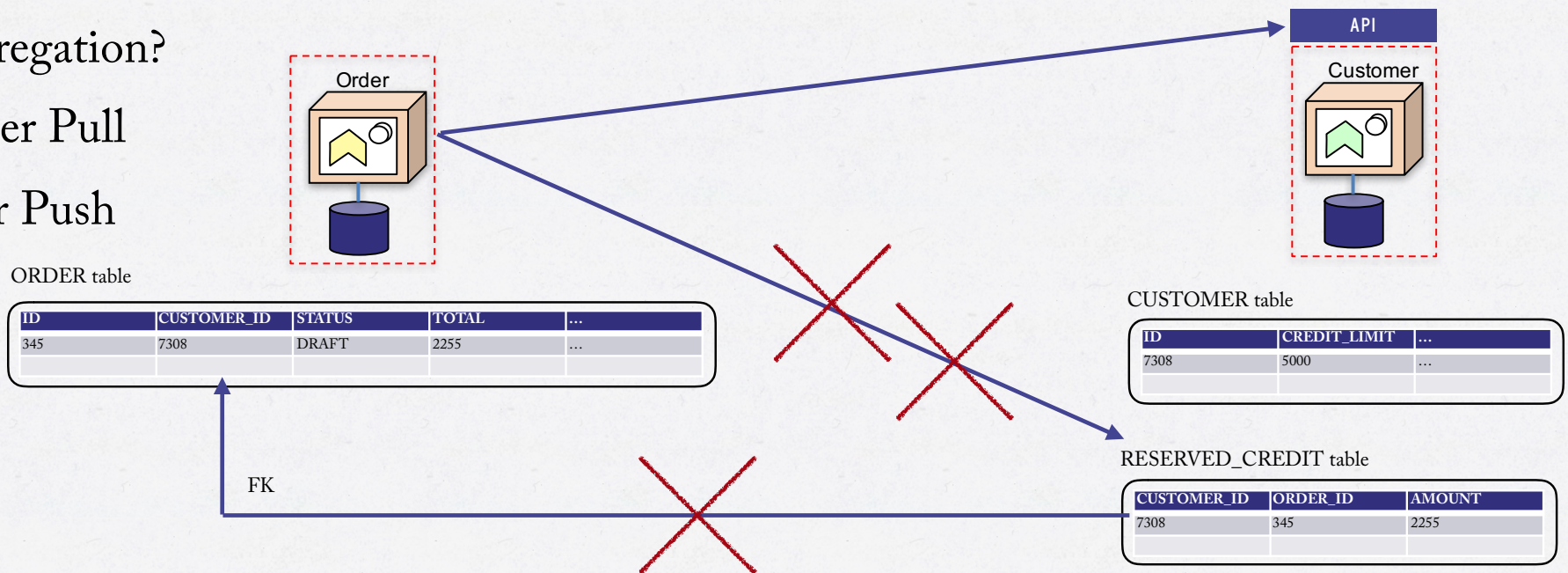
- Independently scalable?
- Low impact schema changes?
- Technology opportunities?



## DATA MIGRATION

### *Consequences and considerations*

- ACID to Eventual Consistency
- Orphaned data?
- Data Aggregation?
  - Consumer Pull
  - Producer Push



## TO SUM UP

- Most applications will benefit from a Microservices arch:“
  - Application Longevity - cost and complexity under long term control!“
  - Not just of about Scalability!“
- BUT: Does your organization have the capabilities (culture, skills, infra)?

Microservices

- DDD is an excellent ally when crafting distributed applications - highly coherent, loosely coupled and in tune with business“
- Helps us find the Service Boundaries and gives internal structure“
- Results in a domain model based on crisp concepts, with little room for misconceptions.

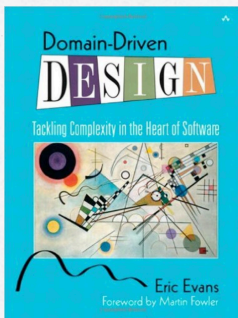
DDD

- Stay with a well structured Monolith until you get boundaries right“
- Partial replacement (Strangler pattern) to play it safe“
- Start small (i.e. big) and learn as you go...

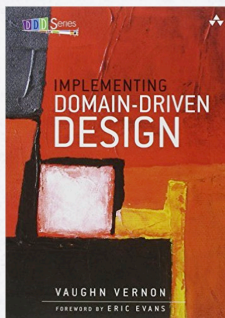
Migration

## WHERE TO GO FROM HERE

### *References and Acknowledgments*



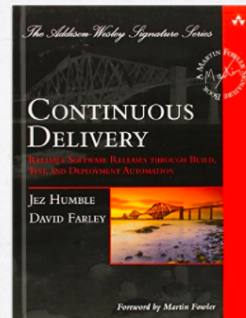
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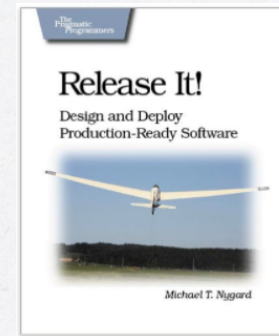
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